

MINI-EXPANSION "KEBAB SHOP"

Introduction:

"After quite a busy morning you'd really like something to eat. As you're approaching the Kebab Shop your cousin pops up coming from a dark alley. You ask him if he'd like to have a kebab with you, but he says he's a little short on money – so you buy him one. You know he'll return the favor ..."



Description:

The **Kebab Shop** works exactly the same as the **Fountain** but with an alternative option.

Setup:

During setup, replace the **Fountain** with the **Kebab Shop**. Apply the rules of the Fountain to the Kebab shop when laying out the Place Tiles, i.e. make sure the Kebab Shop is one of the four inner tiles of the game board.

Action:

When your Merchant enters the Kebab Shop, choose one of the following two options:

- > Return any number of your Assistants to your Merchant Stack (see Fountain).
- Pay 2 Lira to use your Family Member at another Place.

If you choose this option, follow the normal rules for any other place: Collect an Assistant if one is present, or remove one from the bottom of your Stack. Pay every other Merchant at the Kebab Shop 2 Lira each.

Carrying out the action: Pay 2 Lira to the general supply. Send your Family Member to any other Place and carry out the action of that Place. Your Family Member does not have any encounters.

Please note: You **cannot** choose this option if your Family Member is at the Police Station!

After that, your Merchant can encounter the Governor and Smuggler if they are present, as usual.

