



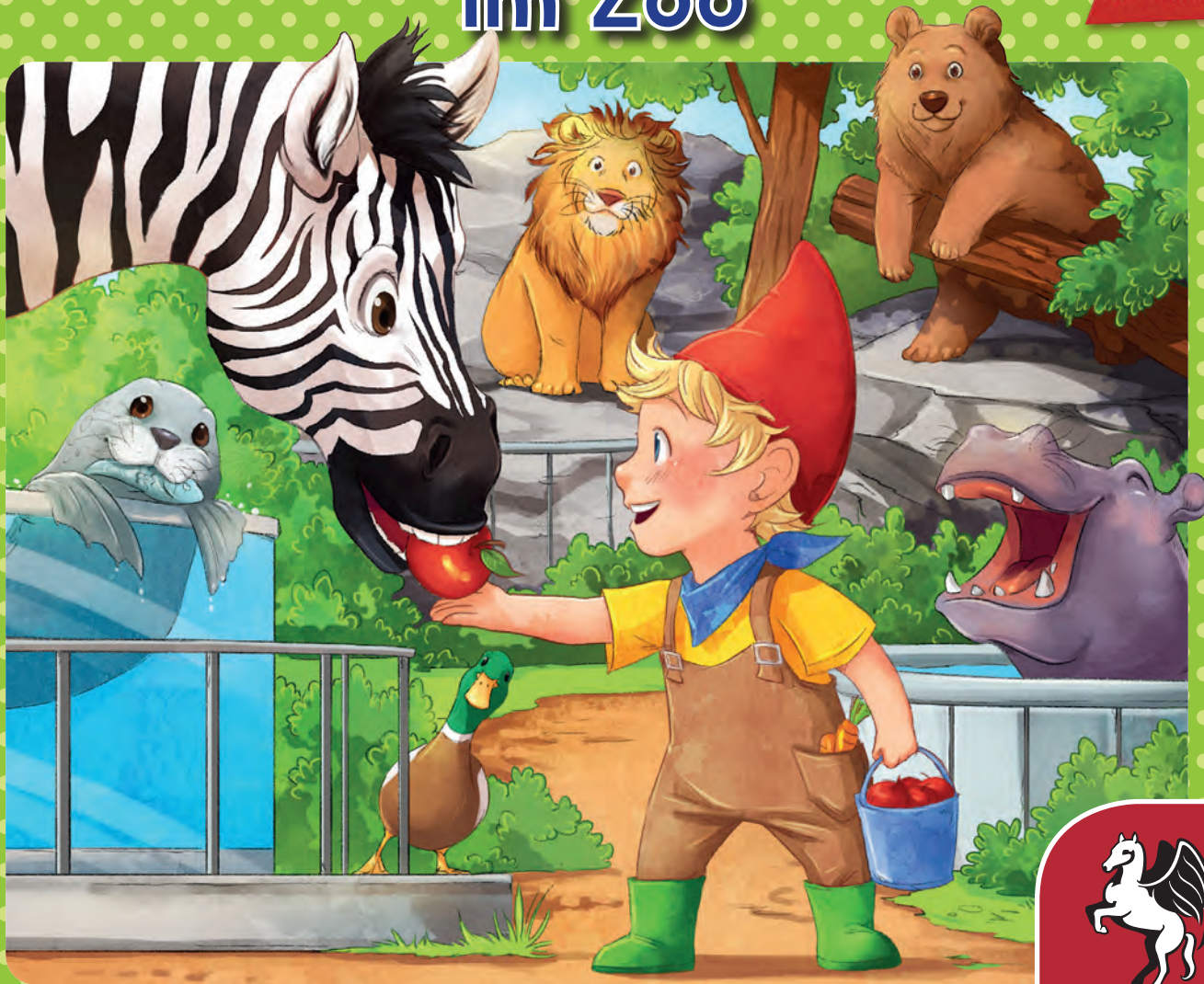
# TIMMY

## im Zoo

3+

2-4

10-15 min



Pegasus Spiele

## Story

What a fun! Timmy is allowed to help to feed the animals in the zoo. He has to be careful: which animal likes to eat fish the most and which animal prefers apples?





## Components



- 1 bottom of the box as base
- 1 game board (doublesided)
- 1 zoo building (2 parts)
- 16 food pieces (4x apple, 4x meat, 4x fish, 4x grains)
- 1 figure „Timmy“
- 1 motif die (2x bonbon, 1x apple, 1x meat, 1x fish, 1x grains)

## Who eats what?



The bear and the seal eat the fish.



The hamster and the duck eat the grains.



The zebra and the hippo eat the apple.



The lion and the crocodile eat the meat.

## Game setup

Detach all parts from the tableau and break out the openings in the game board.

1. Place the bottom of the box in the middle of the table.
2. Take a look at the game board. There are two sides. Decide if you want to play with the animals living on land or in the water and put the game board, showing the appropriate side, on the bottom of the box.
3. Assemble the zoo building and place it in the slots on the game board.
4. Then each of you take 1x apple, 1x meat, 1x fish und 1x grains. Place the food pieces in front of you on the table. Lay aside remaining food pieces.
5. Put the figure „Timmy“ and the die at the ready and get the zoo adventure started!



Aim of the game is to be the first, who fed the 4 food pieces to the animals.

## How to play

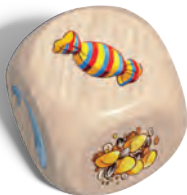
You play clockwise. The one who petted an animal last, begins. When it is your turn, take the die and roll it. Look at the result.

### You rolled a food piece?



If you have the rolled food piece **in front** of you, **feed the animal**. In this case put Timmy next to the according animal on the game board. The food displayed next to the animal shows, if Timmy is located in the correct compound. Feed the animal with the food piece.

If there is **no** rolled **food piece** in front of you anymore, you **can not feed** an animal in this round. Try it again next time.



Yippee, you can choose the animal you want to feed!

Choose 1 of your food pieces, put Timmy next to the according animal and feed the food piece to the animal.

### You rolled 1 bonbon?

After that it's the next players turn.

Did you feed all your food pieces to the zoo animals first?

Great, all animals ate their fill and you win the game!

Game end





„For every age the right game – that is our motto!“

Our joyful games are available in the four colors: green, blue, yellow and red. Each color refers to a specific age of your child. This is an overview of our color coding:



3+

3+ Games for the Little Ones



4+

4+ Rules Can Be Fun



5+

5+ I Can Play This on My Own



6+

6+ Even Mom and Dad Can Have Fun with This

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