

SANSA TEUTONICA BIGROW

BIGBOX

Promo: Bonus Markers

6 new Bonus Markers



2x Exchange Bonus Marker



2x Tribute for Establishing a Trading Post



2x Block Trade Route

Setup

Since bonus markers are used in 1 of the end-game conditions, you must always use exactly 15 bonus markers in each game.

Therefore, at the beginning of each game, players must decide which bonus markers they want to use and which ones must be removed from the base game.

What do the new bonus markers do?



Exchange Bonus Marker

Exchange this bonus marker for a bonus marker already used by another player. To exchange markers, turn the

"Exchange Bonus Marker" over and place it to the right of another player's writing desk. Then you may look at all of the bonus markers they have already used to the right of their writing desk and choose I of them. Finally, place the chosen bonus marker faceup to the left of your player writing desk. You can use this bonus marker at any time during your turn as per the usual rules.



Tribute for Establishing a Trading Post

Place this bonus marker above a trade route and place 1 trader from your personal

supply on it. (There are no requirements for the choice of trade route.) Whenever a player establishes a trading post in one of the two neighboring cities, immediately take 2 tradesmen from the general stock and place them in your personal supply. (This also applies when you establish such a trading post yourself.)



Block Trade Route

Place this bonus marker above a trade route and place 1 trader from your personal supply on it. (There

are no requirements for the choice of trade route.) For each tradesman a player places on this trade route using the action "B) Place I tradesman," they must return I additional tradesman back to the general stock. (This rule applies to you as well.)

Additional Notes for the Promo Bonus markers "Tribute for Establishing a Trading Post" and "Block Trade Route":

- When either of these 2 bonus markers are placed on the game board, they remain there with their trader until the end of the game.
- At the end of the game, if you have placed any of these bonus markers on the game board, they will count towards your total collected bonus markers.
- These 2 bonus markers don't count towards the 3 bonus markers that must be on the game board at the start of a turn. At the end of your turn, a new bonus marker can be placed on a trade route even if it already has one of these 2 bonus markers on it.

Credits

Designer: Andreas Steding **Illustrations:** Dennis Lohausen **Graphic Design:** Jens Wiese

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