Object Of The Game

All players are simultaneously trying to guess 1 word that is common to all 4 pictures on the card. The game is about speed; whoever guesses the word first wins the card.

Contents

70 double-sided puzzle cards, 2 instruction cards

Each card shows 4 pictures on both the front and back. All pictures on 1 side share a common word. The boxes below indicate the length of the word – each box stands for 1 letter.

The word is made up of letters contained in the letter field. The solution can also be found on the back of the card.

Pictures have a common term

Boxes for solution (1 box per letter)

Letter field, including the letters of the solution
Setting Up
Shuffle the puzzle cards and place them in a pile in the center of the table.

How To Play
Draw the bottom card from the pile and place it in the center of the table where all players can see it.

Now try to guess the word. There is no fixed order, you all play simultaneously. However, everyone has only 1 attempt at guessing. If you guess a word, you first need to check whether all letters are contained in the letter field. If so, take the card and look at the other side to see if your guess is correct. If it is, you keep the card as a point.

If your guess was wrong, put the card back. Of course, you are not allowed to make any more guesses for this card anymore.

If no one can solve the puzzle, return it to the pile and draw another card.

How To Win
Whoever reaches 6 points first wins the game.

6 correct guesses = 6 points
Impressum

**Design:** Lotum GmbH and Pegasus

**Graphic design:** Chris Conrad and Jens Wiese

**Realization:** Stefan Stadler, Nathan Atkinson

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Variant: Cooperative Game

You can also try to solve the puzzles together: Take a timer and set it to 5 or 10 minutes. Try to solve as many puzzles as you can during this time. Do not check the solution until you have all agreed on a word.